2014/2015 REGULATIONS

The CONCACAF Champions League is CONCACAF’s Premier Event for clubs and serves as the qualifying tournament for the FIFA Club World Cup.
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1 THE COMPETITION: NAME, FREQUENCY AND AWARDS

1.1 The CONCACAF Champions League (CCL) is an official event of the Confederation of North, Central America and Caribbean Association Football (CONCACAF).

1.2 Teams affiliated to Member Associations of CONCACAF in good standing are invited to participate in the CCL on the basis established herein.

1.3 CONCACAF is the sole owner of the Competition and of all rights emanating from the Competition and has the exclusive right to organize, control and manage the Competition. These rights include, among others, every kind of financial rights, audiovisual and radio recording, reproduction and broadcasting rights, multimedia rights, marketing, sponsorship and promotional rights and incorporeal rights such as emblems and rights arising under copyright law. Any rights relating to the CCL that these Regulations do not specifically grant to a participating team or Member Association shall belong to CONCACAF.

1.4 CONCACAF will organize the CCL every year.

1.5 The Champion of the CCL shall be entitled to be referred to as the “CONCACAF Club Champion” and will represent CONCACAF in the FIFA Club World Cup and/or other properly constituted competitions requiring the participation of the CONCACAF Champion club for a given year, if called upon to do so.

1.6 The CCL Champion will receive a trophy from CONCACAF for its permanent possession and will also receive 50 Gold medals.

1.7 The CCL Runner-up will receive 50 Silver medals.

1.8 Separate trophies will be given to individual award winners.

2 THE COMPETITION: FORMAT AND STRUCTURE

2.1 All games in the CCL shall be evening games and teams agree to play on the dates and at times determined by CONCACAF.

2.2 The CCL shall consist of two phases. The phases shall be named and structured as follows:

2.2.1 Phase 1: Group Stage
   a. 24 teams will participate in the Group Stage.
   b. Teams will be placed or drawn into eight groups consisting of three teams.
c. The draw will be conducted in such a way as to ensure that two or more teams from the same Member Association will not play in the same group and the four USA and four Mexican teams will be drawn into separate groups.
d. In the event any “wildcard” teams enter the event, such teams may be drawn to play against teams from their own country.
e. Wildcard teams are any teams entered into the event, at the sole discretion of the CONCACAF Executive Committee as a replacement for another team, above and beyond those teams ordinarily qualified to enter the event as defined in Appendix A.
f. Teams will play each opponent in their group twice; once at home and once away.
g. Teams will be awarded three points for every game they win and one point for every game they tie. No points will be awarded for games lost.
h. At the end of the Group Stage, teams are ranked within their group based on the total number of points accumulated in group play.
i. In the event more than one team has accumulated the same number of points, the tie-breaker criteria as specified in section 2.3 of these Regulations, will be applied to determine ranking within the group.
j. The first place team in each group will proceed to the Championship Stage of the CCL.
k. The teams finishing second and third in each group will be eliminated from the event.

2.2.2 Phase 2: The Championship Stage

a. Eight teams will qualify for the Championship Stage from the Group Stage in the manner previously described in Section 2.2.1.
b. The Championship Stage shall consist of three rounds of games as follows: a Quarterfinal Round, a Semifinal Round, and a Final Round.
c. Teams from the same Member Association may play each other in any round of the Championship Stage.
d. In each round, teams will play their opponent once at home and once away.
e. Quarterfinals
   i. The eight Quarterfinalists will be ranked 1-8 based on their standings results from the Group Stage and will be paired as follows:
      1. Team 1 vs. Team 8
      2. Team 2 vs. Team 7
      3. Team 3 vs. Team 6
      4. Team 4 vs. Team 5
   ii. The top four group winners with the best records (1-4) will host the 2nd leg matches.
   iii. Tie-Breakers (ties among Group Stage winners): Should the group winners be tied on points, the order of the teams will be determined in the following manner:
      1. Best goal difference
      2. Most goals scored
      3. Most goals scored away from home
      4. Most wins
      5. Most away wins
      6. Drawing of lots
f. Semifinals
   i. The Quarterfinal winners will be placed into the following brackets:
      1. SF1 – winner 1 vs. 8 will play the winner of 4 vs.5
      2. SF2 – winner 2 vs. 7 will play the winner of 3 vs.6
ii. The winners of 1 vs. 8 and 2 vs. 7 will host the 2nd leg matches

g. Finals
i. The winner of SF1 will play the winner of SF2 with the SF1 winner hosting the 2nd leg Match.
ii. The winner in the Final shall be deemed the winner of the CCL with the loser being deemed the runner-up of the CCL.

2.3 Tie-Breaker Procedures
If teams are tied on points at the end of the Group Stage the order for the tie-breaker criteria to determine the ranking of the teams is as follows:

2.3.1 Phase 1: Group Stage
a. Greater number of points earned in matches between the teams concerned
b. Greater goal difference in matches between the teams concerned
c. Greater number of goals scored away from home in matches between the teams concerned
d. Reapply first three criteria if two or more teams are still tied
e. Greater goal difference in all group matches
f. Greater number of goals scored in group matches
g. Greater number of goals scored away in all group Matches
h. Drawing of lots

2.3.2 Phase 2: Championship Stage
a. If the two teams are tied on aggregate goals scored at the end of regulation time in the 2nd leg of the Championship Stage, the following tie-breaker criteria shall be applied, in order, to determine the winning team.
   i. Greater aggregate number of away goals scored in regulation time in the two matches (excluding any goals scored in extra time)
   ii. Greater number of goals scored in the extra time periods at the end of the second match
   iii. Kicks from the penalty spot procedure (per the IFAB Laws of the Game as published by FIFA)

3 THE COMPETITION: ENTRIES AND WITHDRAWALS

Entry Criteria
3.1 Member associations or a Regional Association (as in the case of the Caribbean Football Union [CFU]) of CONCACAF, will enter teams into the CCL in accordance with Appendix A of these Regulations.

3.2 Appendix A may be amended at the sole discretion of the CONCACAF Executive Committee.

3.3 The CONCACAF Executive Committee may determine the right of entry of any team.

3.4 The specific entry criteria for each Member Association or Regional Association as in the case of the CFU, shall be agreed between CONCACAF and the Member Association or Regional Association in question.

3.5 In the event of any disagreement in establishing or applying the entry criteria, CONCACAF shall determine and apply the entry criteria at its sole discretion.
3.6 As a matter of principle, teams shall earn the right to be entered by their National Association in the CCL through fair competition and sporting merit, usually through the existing national championship of the Member Association in question.

3.7 The CCL title-holder is not guaranteed entry to the event.

3.8 Upon entering the CCL teams agree:
   a. To ensure that its regular home venue meets the criteria established in these Regulations.
   b. To participate with its first team in all games.
   c. To play all scheduled games on dates and times as determined by CONCACAF and set forth in accordance with these Regulations.
   d. To provide to CONCACAF any requirements defined in these Regulations.
   e. To submit the completed and signed participation agreement provided by the CONCACAF Secretariat, two weeks prior to the summit or immediately upon qualification if qualified after this time.
   f. To fully respect and comply with:
      • The CONCACAF Statutes;
      • All CCL rules, regulations, directives and decisions (including these Regulations);
      • The laws of the game as stated in article 8 of these Regulations;
      • Complying with the Laws of the Game as issued by the IFAB;
      • The principles of fair play as defined in the CONCACAF and FIFA Statutes;
      • The FIFA Disciplinary Code and, upon its entry into force, the CONCACAF Disciplinary Code;
      • The CONCACAF Code of Ethics (upon its entry into force);
      • All other CONCACAF laws, rules, regulations, codes, protocols, directives and decisions;
      • All decisions and directives of the CONCACAF Executive Committee
   g. To expressly recognize and comply with all CONCACAF protocols during matches and fully cooperate in their enforcement (e.g. CONCACAF protocol for racist incidents during matches).
   h. To take all necessary actions for its players, officials and staff to be bound by and comply with all the aforementioned laws, regulations, rules, codes, protocols, directives and decisions, including but not limited to, all disciplinary and appeals rules and procedures, all anti-doping requirements, all anti-match manipulation and anti-racism stipulations and all marketing and media requirements.
   i. To refrain from any illegal, immoral or unethical behavior that damages, or could damage, the integrity and reputation of football and must cooperate fully with CONCACAF at all times in its efforts to prevent, investigate and sanction such behavior.
   j. That the team itself as well as its players, staff and officials recognize the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, as defined by the CONCACAF and FIFA Statutes

Non-entry and Withdrawals
3.9 If a Member Association, or the CFU, does not properly enter an eligible team or teams into the CCL, or is unable to meet the minimum criteria established in these Regulations (considered “non-entry”) then the CONCACAF Executive Committee shall decide, at its sole discretion, what to do with the vacant space(s) in the CCL. This decision may include providing for an alternate team(s) from the Member Association(s) in question (or from the CFU), providing for an alternate team from a different Member Association(s), or leaving a space vacant and granting a “bye” to their opponent(s). This clause shall also apply in cases where any Member Association is not currently in good standing.
3.10 Once having entered the CCL, participating teams must meet all of their obligations including participating in all matches. Failure to participate in any game may be considered by the CONCACAF Executive Committee, at its sole discretion, as a withdrawal from the event. Withdrawal may have a serious impact on the integrity of the event and as such, the penalties as specified below will apply except in cases of force majeure or unforeseen circumstances deemed acceptable by the CONCACAF Executive Committee.

3.11 The following fines shall apply in the case of withdrawal of a team:
   a. After entering the tournament but before the day of the draw for the Group Stage: A fine of $10,000 USD plus a forfeiture of any entry fees.
   b. On or after the day of the draws for the Group Stage, but prior to any Group Stage game having been played: A fine of $20,000 USD plus a forfeiture of any entry fees.
   c. After the commencement of the Group Stage but prior to the Championship Stage: A fine of $30,000 USD plus a forfeiture of any entry fees.
   d. At any point after the draw for the Championship Stage: A fine of $40,000 USD plus a forfeiture of any entry fees.

3.12 If a team, in the view of the CONCACAF Executive Committee, fails to report properly for, to commence, or to complete any game in the CCL, then the opponent of that team shall be deemed to have won 3-0 (or more in the case of an abandoned match where the other team has already reached a higher score at the time their opponent abandoned the game) regardless of whether the non-playing team is subsequently deemed to have withdrawn from the event.

3.13 Failure to play or complete any specific game does not necessarily release a team from its obligation to play in any other games as may be scheduled in the CCL. This clause shall apply except in cases of force majeure or unforeseen circumstances deemed acceptable by the CONCACAF Executive Committee.

3.14 Except in cases of force majeure or unforeseen circumstances as deemed acceptable by the CONCACAF Executive Committee, a team that withdraws at any stage of the competition may be ordered to reimburse the respective Local Organizing Committee (LOC), the opposing team or teams and CONCACAF of any expenses that they have already incurred as a result of its proposed involvement or non-involvement in the competition and also pay compensation for any damages or losses arising from its withdrawal. The aforementioned is in addition to any fines imposed above.

3.15 The Member Association of any penalized team shall be responsible for ensuring that specified sanctions are carried out and complied with.

3.16 Failure of the CCL Champion to participate in the FIFA Club World Cup, providing it is played, shall result in a fine of $100,000 USD payable to CONCACAF regardless of any further sanction properly applied by FIFA.

Replacement of withdrawn teams
3.17 The CONCACAF Executive Committee shall decide, at its sole discretion, whether to replace teams that withdraw at any stage and on what basis such a replacement may occur.
4 THE COMPETITION RESPONSIBILITIES AND FINANCIAL REGULATIONS

4.1 CONCACAF shall be responsible for organizing the CCL.

4.2 CONCACAF shall, among other matters, be responsible for:
   a. Supervising general preparations, deciding on the tournament format, the draws and forming the pairings and the groups;
   b. Determining dates and times of games and confirming venues;
   c. Appointing Match Commissioners, Referee Assessors, Technical Study Group, Security Officers, Diversity Officers and Doping Control Officers;
   d. Deciding which laboratories will carry out any doping analyses;
   e. Dealing with breaches of the doping regulations;
   f. Deciding which games will be subject to doping tests;
   g. Selecting the official game ball and the stipulated technical material;
   h. Organizing and coordinating the post-match ceremony immediately following the 2nd leg match of the final round

4.3 CONCACAF’s decisions shall be final

4.4 CONCACAF will pay each traveling team a lump-sum, of an amount advised separately, per away game as a contribution to the travel costs. CONCACAF will also reimburse home teams for specific expenses paid on behalf of CONCACAF to match officials for their expenses. Details regarding the specific expenses reimbursable to the home team will be advised separately. Timing of the payments between CONCACAF and participating teams are described below in section 4.13.

4.5 Any team permitted or required, under the terms of these Regulations, to play a home game in a stadium not ordinarily their own, does so at entirely its own cost.

4.6 Upon entering the competition, all teams shall, at their cost, be responsible for:
   a. Complying with these Regulations (including any appendices) and all other laws, rules, regulations, codes, protocols, directives and decisions as determined in article 3.8 above.
   b. Complying with all policies as distributed by CONCACAF in the organization of the competition.
   c. The behavior of its players, staff, officials and other members of its delegation.
   d. Providing adequate health and travel insurance coverage for its full delegation.
   e. Returning any and all information requested by CONCACAF in the manner and by the dates specified.
   f. Applying for visas in good time from the diplomatic missions of the countries to be visited, as necessary.
   g. Attending press conferences and other official media activities organized by CONCACAF in a timely manner.

4.7 Home Team Responsibilities shall include:
   a. Provide a venue that is in compliance with the minimum standards established in these Regulations or any policies circulated by CONCACAF.
   b. Provide for the local transportation of the designated CONCACAF officials and Match officials.
   c. Provide for the local hotel rooms and meals for the designated CONCACAF officials and Match officials.
d. Provide whatever local information as may be reasonably requested by their visiting opponent in a timely manner.

e. Provide a team liaison who will be responsible for and available to the visiting team throughout their stay and must:
   i. Speak the same language as the visiting team.
   ii. Advise the visiting team of recommended hotels and which hotel is being used by the match officials.
   iii. Meet the team upon arrival at the airport and accompany the team to the trainings and to the matches.
   iv. Assist the visiting team with special requests such as arranging special menus at their hotel, arrange
      and/or provide transportation to and from the match coordination meeting for the team members.
   v. Make certain the visiting team is provided with the required locker room provisions as outlined in
      subsection f-i below.
   vi. Make certain that the match field is available for the visiting team’s required one hour training session the
      day before the match at the kickoff time (if requested). If the field is not available due to weather related
      issues, then a quality training ground of the same surface as the match field shall be made available to the
      team. NOTE: for artificial fields, visiting teams are permitted two one-hour trainings.
   vii. Confirm that the local team has proper insurance for the training fields.
   viii. Confirm the seating arrangements for the visiting team VIPs as outlined in subsection f-ii below.
   ix. Make certain the visiting team locker room at the stadium is cleaned and ready and that access to the
       stadium for the pre-match training and the match is coordinated and confirmed.
   x. Make certain that the police escort (unless otherwise agreed it is not necessary) is arranged and on time.
   xi. Assure that the ball kids collect any balls kicked into the seating areas during warm-ups.

e. Provide the following for the visiting team during their stay:
   i. Locker Room Supplies
      1. 30 towels in their locker room on match day;
      2. Three cases of water for official practice and on match day;
      3. Two cases of acceptable non-branded isotonic beverage (e.g. Gatorade, Powerade) for official
         practice and on match day;
      4. Bars of soap (Minimum of 10) and bottles of shampoo (one per shower) in the locker room on
         match day;
      5. Any additional special requests for the locker room on match day
   ii. VIP Seating – Seats in a private, secured area in the best available location in the stadium.
   iii. Match Tickets – Provide the tickets as explained in section 12 per these Regulations by no later than the
        match coordination meeting.
   iv. Match Credentials – provide the proper credentials to enable them to access the stadium areas required
       for their training session and on match day.

g. Guarantee law and order as well as safety in the stadium in collaboration with the relevant authorities.

h. Undertake and arrange adequate liability insurance coverage with respect to the stadium in which the game
   is to be held, add CONCACAF and its CCL marketing partners as an “Additional Insured” party in the
   policy and provide CONCACAF with a copy of such policy at least 30 days prior to the team’s first game of
   the tournament.

i. Make facilities available to the Match Commissioner, Referee Assessor and Venue Manager to carry out
   their duties including but not limited to access to an internet connection and a fax machine at or near the
   stadium in order to send the match reports to CONCACAF immediately following the match.

j. Provide a minimum of ten ball kids for each match. The ball kids must be 14 years of age or older and are
   required to:
      i. Assist the two teams in the return of balls kicked into the seating areas during warm-ups and during the
         game;
ii. Concentrate on the match at all times;
iii. Be prepared to provide a replacement ball without delay when the ball has gone out of play. Gamesmanship will not be tolerated;
iv. Stand behind the field boards and not lean or hang over them.
v. Work in coordination with the other ball kids to make certain only one ball is returned to the field of play;
vi. Refrain from talking to or receiving any instruction from or having any contact with any players or officials from the teams;
k. If they are the host of the 2nd leg match in the final round, assist and cooperate with CONCACAF to coordinate the arrangements for the post-match awards presentation on the field immediately following the match;
l. Cover all costs associated with paragraph 4.7.

4.8 Visiting Team Responsibilities shall include:
a. Arrive in the host city no later than the evening before the match.
b. Provide for their own international and local travel and transport and any costs incurred in obtaining visas
c. Provide for their own hotel accommodation and meal expenses
d. Pay any airport taxes, laundry costs and tips as are customary
e. Make any reasonable request for guidance, information and assistance from the home team in good time
f. Flight and hotel information - advise the home team no later than one week before the match of their travel and accommodation arrangements. Check with the home team to be sure that the hotel they wish to use is not being used for the match officials.
g. Special requests – advise the home team of any special requests such as a training field, transportation needs, beverages for the team, etc. no later than one week prior to the match.
h. Practice balls and bibs – supply their own practice balls and bring all 15 bibs.
i. Match promotion – the visiting team will make its coach and at least one player available to the local media the day before the match for a maximum of 15 minutes, either at the team training site or team hotel, to assist in the promotion of the match.
j. Supporters – advise the home team of the approximate number of supporters who will be attending and if they are aware of any problem supporters who might attend or might try to access the stadium.
k. Cover all costs associated with paragraph 4.8 unless otherwise agreed by the host team.

Revenues
4.9 All revenues from gate receipts accrue to the home team, subject to the provisions of these Regulations including any levy on gross gate receipts payable to CONCACAF.

4.10 Participating teams agree to submit to CONCACAF for pre-approval, the pricing plan for tickets to CCL games within 14 days of the announcement of the schedule.

4.11 Participating teams agree to submit to CONCACAF for pre-approval, any plan to issue in excess of 1,500 complimentary tickets for any home game.

4.12 Using forms provided by CONCACAF, participating teams agree to submit the financial report, the box office statement, and all match official expense forms within 14 days of each match.

4.13 Participating teams agree to pay 5% of the gross ticket revenues (or a minimum of $500.00 USD) to CONCACAF for each match, less amounts requested to be paid on behalf of CONCACAF to reimburse Match
Officials for their expenses. Any balances due to CONCACAF from the host team or owed by CONCACAF to the host team will be paid and settled in two phases:

Phase 1 – Group Stage: Upon delivery of all required statements and documentation, any balances incurred during the Group Stage owed to CONCACAF by the host team or due to the host team from CONCACAF, must be paid within 30 days of the club's final Group Stage match.

Phase 2 – Championship Stage: Upon delivery of all required statements and documentation, any balances incurred during the Championship Stage owed to CONCACAF by the host team or due to the host team from CONCACAF, must be paid within 30 days of the club's final match in the Tournament.

4.14 Teams will provide to CONCACAF a detailed accounting of ticket sales and will, upon request, make their records available to CONCACAF for inspection within 14 days of the match.

4.15 All other revenues from the commercial exploitation of the CCL including but not limited to the sale of broadcast rights, sponsorship rights and merchandising rights, through whatever means, shall be retained by CONCACAF.

5 PLAYER ELIGIBILITY

5.1 Teams will be able to inscribe a Player Roster consisting of a maximum of 30 players (30-Player Roster) no later than seven days prior to their first match in the Group Stage. If the initial and succeeding rosters lists do not include the maximum 30 players, such roster list may be increased in a manner consistent with these Regulations, including 5.3 and 5.4 below, provided the maximum of 30 players is not exceeded.

5.2 Teams will be able to inscribe a second Player Roster consisting of a maximum of 30 players (30-Player Roster) no later than seven days prior to their first match in the Championship Stage. If the initial and succeeding roster lists do not include the maximum 30 players, such roster may be increased in a manner consistent with these Regulations, including 5.3 and 5.4 below, provided the maximum of 30 players is not exceeded.

5.3 After submission of the initial 30-Player roster list as outlined in 5.1 and 5.2 above, any additions to the 30-Player roster list must be submitted no later than 48 hours prior to kickoff of the relevant match.

5.4 Once having been properly inscribed on a roster for one team in any phase, a player may not be inscribed on the roster for any other team in the CCL in the same season of competition.

5.5 Players must be under contract to the team in question, properly registered with the appropriate National Association and eligible to play in any league game for the current playing season per the FIFA transfer deadlines in each country.

5.6 Additional players properly contracted to a team during the relevant FIFA transfer windows may also be inscribed to the Player Roster, subject to 5.3 and 5.4 above, so long as the maximum of 30 inscribed players is not exceeded.
5.7 For the avoidance of doubt, a player already inscribed by a team in the CCL during the Group Stage or for the Championship Stage may not be deleted from the Player Roster for any reason whether illness, injury, inability to travel, suspension, transfer of registration to another team, release from the team or for any other reason.

5.8 Teams must submit their 23-Player Roster to their opponent and to CONCACAF no later than 48 hours prior to kick-off of the relevant CCL game. Such roster must be comprised entirely of players on the previously mentioned Player Roster (30-Player Roster).

5.9 Reinforcement players cannot be registered.

5.10 All players that will travel to away games must have a valid passport (or other documents that will enable them to travel to play in away games) and be eligible to apply for and receive any relevant visas.

5.11 In the case of players participating only in home games, or games within their own country, they must have a valid passport, driver’s license or other state-issued means of identification.

5.12 After arrival at the venue of any CCL game, a representative of each team shall upon request, submit to the Match Commissioner, or other authorized CONCACAF official, their game roster of 18 players, selected from within the previously submitted 23-Player Roster, along with the aforementioned identification documentation for verification at the player identification check. Any player without the relevant documentation may be deemed ineligible to play.

5.13 Any team found to have fielded an ineligible player shall forfeit the match. The victory, and in the Group Stage the resultant three points, will be awarded to the opposing team on the basis of a 3-0 score, or higher depending on the result of the match as describe in paragraph 6.7.

6 DISCIPLINARY MATTERS AND APPEALS

CONCACAF Disciplinary Committee

6.1 The CONCACAF Disciplinary Committee is responsible for enforcing the regulations of the CCL. The CONCACAF Disciplinary Committee may suppletorily apply the FIFA Disciplinary Code until the entry into force of the CONCACAF Disciplinary Code (when it will apply subsidiarily). In particular, the CONCACAF Disciplinary Committee may pronounce the sanctions described in these regulations, the CONCACAF Statutes and all other CONCACAF rules, regulations and codes as well as the FIFA Disciplinary Code (and, upon its entry into force, in the CONCACAF Disciplinary Code).

6.2 In cases of infringement of these or any applicable Regulations or unsporting behavior on the part of the participating teams, their players, staff and/or officials, or in any kind of incident, the CONCACAF Disciplinary Committee is empowered to:
   a. Admonish, sanction, fine, apply a Group Stage points penalty, suspend and/or disqualify teams, their players staff and/or officials
   b. Take action against any person(s), team(s) or National Association(s) which incurs in such infringement of these or any applicable Regulations (which include the Laws of the Game and the rules of Fair Play).
c. Prohibit violators from participating in a specific number of CONCACAF-organized tournaments in which they might otherwise have participated.

6.3 The CONCACAF Disciplinary Committee may refer to the CONCACAF Executive Committee any matter relating to an infringement of these Regulations as it sees fit whether for further sanction or any other reason.

6.4 CONCACAF Disciplinary Committee decisions may be based upon written record or by conducting a hearing.
   a. When making a decision, the CONCACAF Disciplinary Committee may refer to the reports made by the Referee, Assistant Referees, Fourth Official, Match Commissioners, Referee Inspector, General Coordinator, Technical Delegate, Security Officer, Diversity Officer and any other CONCACAF staff or officials present. Such reports may be used as evidence but only in so far as the disciplinary aspects of the case being dealt with are concerned and shall not affect a referee's decision regarding facts connected with play.
   b. At its discretion, the CONCACAF Disciplinary Committee may convene a personal hearing and will decide any procedures to be followed. Decisions of such hearings shall only be valid if at least three members of the CONCACAF Disciplinary Committee are present.

6.5 The following decisions of the CONCACAF Disciplinary Committee shall not be subject to appeal:
   a. Cautions and censures imposed on players, Referees, Assistant Referees, Fourth Officials, team staff and officials, other persons or national associations.
   b. Suspensions of up to two matches, or of up to two months, imposed on players, Referees, Assistant Referees, Fourth Officials, team staff and officials or other persons.
   c. Fines imposed on players, Referees, Assistant Referees, Fourth Officials, team staff and officials, other persons (not exceeding $10,000 USD) or Member Associations (not exceeding $30,000 USD).

6.6 The appropriate Association under the provisions of its own regulations shall punish any other offenses that may be committed during the course of the CCL by team officers, technicians or other personnel for Championships and Competitions. For this purpose, the Disciplinary Committee shall refer to the appropriate Association the referee's report of the match in question. The Association will, in turn, report back to the Disciplinary Committee on the resolution of the matter and any disciplinary action taken.

6.7 Except in cases of force majeure as recognized by CONCACAF, if a team does not report for a match, or if it refuses to commence or continue to play, or leaves the stadium before the end of the match, the team shall be considered to have lost the match with a score of 3-0 or more. If in the case of an abandoned match during the Group Stage, the winning team will be awarded a 3-0 score, or higher depending on the result of the match.

6.8 If a game is suspended due to withdrawal, the team(s) refusing to complete the game shall be ineligible to participate in the next two CCL seasons.

6.9 Any other infringement of these Regulations, whether by players, referees, officials, coaches or officers that are punishable by economic sanctions shall be reported to the General Secretariat for consideration by the Executive Committee.

6.10 All economic sanctions assessed must be paid by the appropriate Association no later than 60 days after notification. Unless otherwise specified, the total amount of all fines will accrue to CONCACAF.
**CONCACAF Appeals Committee**

6.11 The CONCACAF Appeals Committee shall hear appeals eligible to be lodged against decisions taken by the CONCACAF Disciplinary Committee.

6.12 The CONCACAF Appeals Committee may suppletorily apply the FIFA Disciplinary Code until the entry into force of the CONCACAF Disciplinary Code (when it will apply subsidiarily). In particular, the CONCACAF Appeals Committee may conduct any appeal procedures in accordance with the FIFA Disciplinary Code.

6.13 The CONCACAF Appeals Committee shall reach its decisions on the basis of the documents and the other means of evidence contained in the Disciplinary Committee’s file. The CONCACAF Appeals Committee may additionally, at its sole discretion, also consider additional evidence, including television and video recordings, which it considers relevant.

6.14 Any party intending to appeal must inform the CONCACAF Appeals Committee, via the CONCACAF General Secretariat, of its intention to do so in writing within three days of notification of the decision.

6.15 Anyone wishing to lodge an appeal must transfer an appeal fee of $3,000 USD to CONCACAF’s bank account before expiry of the time limit for submitting the appeal.

6.16 If the aforementioned requirements have not been complied with, the appeal is not admissible.

6.17 Decisions pronounced by the Appeals Committee are final and binding within CONCACAF.

**Protests**

6.18 Protests subject to the following provisions are objections of any kind connected with matches of the competition.

6.19 Protests shall be submitted in writing to the Match Commissioner no later than two hours after the game, unless otherwise specified, and followed up within 24 hours of the game finishing with a written report, including the original protest, to be e-mailed to the CONCACAF General Secretariat at general.secretariat@concacaf.org or faxed to (+1 786-216-7228).

6.20 Protests for reasons outlined in paragraphs 6.21, 6.22 & 6.23 must be accompanied by a check in the amount of $500 USD payable to CONCACAF.

6.21 Protests against the eligibility of players chosen to take part in the CCL shall be submitted in writing to the Match Commissioner not later than two hours after the match in question.

6.22 Protests against any incidents that occur during a match shall be directed to the Referee by the team captain immediately after the disputed incident and before play has been resumed. The protest shall be confirmed in writing to the Match Commissioner at the match no later than two hours after the match in question.

6.23 Protest against the state of the field, the markings, the accessory equipment (goals, etc.) or the game ball shall be made in writing to the Referee before the start of the match by the official responsible for the team lodging the protest.

6.24 If, in the opinion of either participating team, the playing surface becomes unplayable during the match, the captain of the team concerned shall immediately inform the Referee in the presence of the opposing team’s captain.
6.25 No protests may be made against the Referee’s decisions on points of fact connected with play, such decisions being final.

6.26 If an unfounded or irresponsible protest is lodged, a fine may be imposed.

6.27 The expenses, which arise from a protest, shall be charged by CONCACAF, either wholly or in part, to the losing party.

6.28 Once the winning team of the CCL has been proclaimed, any protest or complaint about the sports procedure followed during the competition shall be disregarded.

**Disciplinary Procedures - Players**

6.29 Notwithstanding the above provisions, any player cautioned or sent from the field of play by the Referee shall be subject to the punishments specified in 6.30, 6.31 and 6.32. Such punishments are automatic and are not subject to appeal. These punishments may be augmented by the CONCACAF Disciplinary Committee and any such augmentation is subject to the appeals process previously defined.

6.30 Any player sent from the field of play, whether directly (a straight red card) or as a result of two cautions (two yellow cards) in the same game, is at a minimum, suspended for the next game.

6.31 Any player to accumulate two single yellow cards in two different matches in the CCL is suspended for the following game. Thereafter, each time a player accumulates two single yellow cards in two different matches, he will be suspended for the following game with the exception that single cautions will be eliminated at the end of the Quarterfinal round and at the end of the Championship Stage.

6.32 Un-served suspensions as a result of a red card may be carried over to the following edition of the Champions League in which a player is eligible to participate.

6.33 Teams and other persons bound by these regulations shall not bring disputes before ordinary courts of law. Instead of recourse to ordinary courts of law, provision shall be made for arbitration. Such disputes shall be taken to an Arbitration tribunal recognized by CONCACAF or to CAS.

**7 DOPING PROCEDURES**

7.1 Doping is prohibited.

7.2 CONCACAF shall apply the FIFA Disciplinary Code (and upon its entry into force the CONCACAF Disciplinary Code) and Doping Control Regulations, as well as all other relevant FIFA and CONCACAF directives with respect to doping, including any changes in the doping control procedures and/or list of prohibited substances that may occur during a season. CONCACAF shall determine in its sole discretion the frequency of drug testing.

7.3 Teams and players shall be responsible for knowing the current FIFA Doping Control provisions and list of prohibited substances.
7.4 CONCACAF shall approve the World Anti-Doping Agency (WADA) – accredited laboratory, which will carry out the analysis of samples.

8 LAWS OF THE GAME

8.1 All matches will be played under the IFAB Laws of the Game.

8.2 In the case of any discrepancy between the different language versions of the Laws of the Game, the English language version shall be considered authoritative.

8.3 A maximum of 14 persons shall be allowed on to the team bench including no more than 7 substitute players and no more than 7 team officials. The names of these persons and their functions must be indicated on the form provided by the Fourth Official prior to the match. These are the only persons who are allowed to sit on the sidelines near the team benches with the exception of the home team doctor who is available to both teams. He must sit on or near the fourth official’s bench.

9 DURATION, EXTRA TIME, PENALTY KICKS, MOMENT OF SILENCE

9.1 Each match shall last 90 minutes, comprising two periods of 45 minutes with an interval of 15 minutes in between.

9.2 If, in accordance with the provisions of these Regulations, overtime must be played as a result of the two teams being tied on total goals scored and total away goals scored following the second leg of a home and away knockout series, it shall always consist of two periods of 15 minutes each, with an interval of five minutes at the end of normal playing time, but not between the two periods of extra time.

9.3 Should one team score more goals in overtime than the other, it shall be declared the winner. Away goals will not be applied as criteria for tie-break purposes in the supplemental time.

9.4 If the teams are still tied at the end of extra time, kicks from the penalty mark shall be taken to determine the winner in accordance with the Laws of the Game.

9.5 Clocks in the stadium showing the amount of time played may run during the match, provided that they are stopped at the end of normal playing time in each half, e.g. after 45 and 90 minutes respectively. This stipulation shall also apply in the event of extra time being played.

9.6 At the end of the two periods of regular playing time (45 and 90 minutes), the Referee will indicate to the Fourth Official, either orally or by gesturing with his hands, the number of minutes he has decided to allow for time lost. This applies also to the two periods of 15 minutes of extra time. Each allowance for lost time shall be announced to the public by the Fourth Official using the substitution cards or electronic display boards and by the public address announcer.
9.7 If a match is interrupted before the completion of normal playing time or extra time due to reasons of force majeure, the match will be resumed the following day at the point where it was stopped and played to completion, thus avoiding considerable extra expense for the visiting team. If it is still impossible to complete the match the next day for the same reasons, the completion of the match may be postponed by one additional day provided both teams agree. If the match can still not be played on the third day, CONCACAF will determine how and when the match will be completed. The expenses thus incurred by the visiting team shall be divided equally between the two teams.

The following principles shall apply to the recommencement of the match:

a. The match shall recommence with the same players on the field and substitutes available as when the match was initially abandoned.

b. No additional substitutes may be added to the list of players on the team sheet.

c. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned.

d. Players sent off during the abandoned match cannot be replaced.

e. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.

f. The kick-off time, date (foreseen for the following day) and location shall be decided by CONCACAF in consultation with the participating teams.

g. Any matters requiring further decision shall be treated by CONCACAF.

9.8 A Moment of Silence may be observed prior to the start of a match only under the following circumstances and only if CONCACAF approves it the day before the match:

a. Death of a Country Head of State

b. Death of an individual who was officially associated with the team

c. A National Catastrophe

d. As otherwise directed by CONCACAF

10 STADIUM

10.1 Each team organizing matches in the CCL shall be responsible for and ensure that the stadium and its facilities in which the matches are to take place, comply with the standards of safety and security required for international matches to include venue staffing levels as per FIFA Stadium regulations. If the match is not played in the home stadium of a team, as provided by 10.3 below, CONCACAF may request verification of compliance from the National Association where the match is to be played. The fields of play and the accessory equipment shall comply with the provisions stipulated in the Laws of the Game. The fields and the facilities shall be in optimum condition.

10.2 CONCACAF shall conduct stadium inspections:

a. If deemed necessary by CONCACAF before or during the competition.

b. No later than 60 days prior to the first game in any round.

c. No later than 45 days prior to a game in any round for a stadium that will act as a substitute for the participants regular home stadium after initial inspections have already been conducted.

10.3 Stadium Location
a. The home stadium selected by the participating team should be the stadium usually used by the team for its home games.

b. In the event that the team’s usual stadium does not meet the minimum criteria established in these Regulations and other CONCACAF policy documents, the team will be required to make all reasonable efforts, determined in the sole discretion of CONCACAF, to cause the stadium to meet such standards at no cost to CONCACAF.

c. If after exhausting all reasonable efforts, the team’s usual stadium does not meet the minimum standards, teams will be permitted to select an alternate stadium, which is subject to the approval of CONCACAF, as their home stadium provided such stadium is located within the same country.

10.4 Stadium Availability

a. Stadiums must be made available at least two days before each game for CONCACAF staff and officials to conduct inspections, to install CCL signage or to conduct any other activity reasonably requested.

b. Stadiums must be made available to visiting team for the purposes of one-hour training either the day before, or the morning of, the scheduled game unless such training would, in the view of the match Referee, Match Commissioner or other CONCACAF official, cause excessive damage to the playing surface. The visiting team shall be given preference with respect to the time they wish to train. If the training time requires the use of the stadium lighting, this shall be provided by the home team at no extra charge to the visiting team.

c. If the visiting team cannot train on the match field, the home team must advise the reasons why the field is not available, allow the visiting team to do a walk around the field to get used to the stadium and make a field of comparable quality and surface available to them.

d. Stadiums must be available to be used for the CCL on days and times as determined by CONCACAF.

10.5 Stadium Seating

a. As a general rule, matches may only be played in all-seated stadium.

b. If a stadium with both seating and standing areas are available, the standing space shall remain vacant.

10.6 Field Surface and Condition

a. The games of the CCL may be played on natural or artificial surfaces.

b. Where artificial surfaces are used, the surface must meet CONCACAF requirements for artificial turf. In such cases the visiting team must be permitted a minimum of two training sessions on the artificial surface prior to the game.

c. Teams must comply with CONCACAF’s game-day field watering guidelines.

d. The home team shall guarantee that the fields of play chosen for the tournament comply with the Laws of the Game subject to the approval of CONCACAF.

e. If the home team considers the field unfit for play, the CONCACAF General Secretariat shall be informed immediately, as well as the visiting team and the match officials before their departure. If the host team fails to do this, it will be obliged to cover all of the expenses incurred for travel, board and lodging of the parties involved.

f. If there is any doubt regarding the condition of the field once the visiting team and the match officials have already left for the host city, the Referee shall decide whether the field is playable or not. If the Referee declares the field unplayable, the procedure to be followed is described in paragraph 9.7.

10.7 Lighting

a. Since all games are evening games, they may be played only at stadiums where the floodlighting installations provide that the whole field is evenly lit to at least 800 lux.
b. An emergency power generation system shall be available which, in the event of a power failure, guarantees sufficient power for the safe egress of those in attendance.

10.8 Other Stadium Facilities. Each stadium shall, as a minimum, provide the following facilities:
   a. Separate locker room facilities for the home team, away team and match officials, meeting international standards in terms of size, quality, and basic amenities such as hot water, towels, as determined by CONCACAF.
   b. Controlled areas that may serve as post-game interview areas.
   c. Room for post-game press conference, air conditioned if available, with a basic speaker/PA system including at a minimum, two speakers and one microphone.
   d. Facilities to accommodate broadcast and production operations, consisting of at least two enclosed booths for radio and TV and preferably at least two enclosed TV booth for no less than 50 media personnel for Group Stage games, 80 for Championship Stage games.
   e. Controlled seating for no less than 50 media personnel for Group Stage games, 80 for Championship Stage games.
   f. A media room, preferably air-conditioned, and with free high-speed internet access for all attending media, television monitors carrying a live feed of the match, and refreshments for all attending media.
   g. Provide a private, secured box or comparable seating area for the officials of the visiting team.
   h. Broadcast facilities for television trucks including parking space, security, and power and two phone lines in the location where the production trucks will be parked.
   i. A fully operable public address system, audible both inside and outside of the entire stadium, and an operator or announcer qualified in its use.

10.9 Stadium Signage and Audio/Visual Branding
   a. Each stadium must be free of any field level signage or advertising whatsoever, including corporate, civic, or team marks. Prohibited areas where no signage may appear includes, but is not limited to; boards or banners on or around the field, player tunnels, bench coverings, media interview areas, and emergency medical carts and workers used to remove players from the field during the match.
   b. There can be no restrictions, except in cases of national law, on what signage may be permitted to be displayed in the stadium by CONCACAF.
   c. No commercial messages, other than those approved by CONCACAF, may be read over the public address system prior to, during and after a CCL game.
   d. If the stadium has a stadium video, message boards, LED boards, or any other similar medium, these will exclusively be reserved for CONCACAF. Other usages will need to be approved by CONCACAF explicitly and in writing. The use of such digital mediums will be provided to CONCACAF at no additional cost above and beyond the board operator expenses.
   e. Each home team shall provide a public-address announcer and scoreboard operator to serve at CONCACAF’s direction during each match.

10.10 Stadium Security
   a. For each match, the home team shall be responsible for developing a security plan which shall provide for the safety of all participants including home team, away team, and CONCACAF players, staff, officials and delegates from the time of arrival into the match stadium until they depart. The plan shall also provide for a safe environment for spectators attending the match including a separately secured access and seating area for the visiting spectators, and security checks of each individual and any bags they wish to bring into the stadium. A copy of this security plan must be provided to the Match Commissioner upon his arrival in the stadium for his information.
b. Home teams shall also ensure the ability to manage any controlled zones including areas reserved for teams, officials, guests, delegates, staff, media or other groups as defined by CONCACAF.

c. CONCACAF reserves the right to require any home stadium to implement a credentialing system of CONCACAF’s choosing.

d. CONCACAF reserves the right to require additional security be provided, at its own discretion, and participating teams agree to provide such cooperation as may be required at its own cost.

11 KIT AND EQUIPMENT

11.1 A Team’s equipment must comply with the FIFA Equipment Regulations with the following modifications:

11.2 Uniform Colors

a. Teams must e-mail the manufacturer’s high resolution graphics of their players and goalkeeper’s first-choice, second-choice and any additional uniform to ccl@concacaf.org, at least 30 days prior to the start of the CCL season.

b. CONCACAF will determine the Uniform Colors to be used by both teams and Match officials and inform the teams and Match Commissioner no later than Thursday before the match.

c. The visiting team must, in any case, bring two sets of uniforms to the stadium that do not conflict with the home team’s uniform.

d. If the Referee determines that a change needs to be made, he will consult with CONCACAF on the changes and then advise the teams accordingly.

e. The home team shall have its alternate uniform available in case of a conflict as determined by the referees. Each team shall have at least two uniforms of different colors for their goalkeepers which do not conflict with the team uniform colors.

11.3 Player Names

a. Players may be identified by their last name or an abbreviation or nickname on their shirts, as long as the name is listed on the Player Roster and the player is officially recognized by that name.

b. The size of the lettering must comply with the requirements in the FIFA Equipment Regulations.

11.4 Sponsor Advertising

a. Teams must wear the uniform worn in their domestic league competitions. This may include, but must not exceed, such sponsor advertising as is normally displayed on the uniform for such games.

b. In any case, the advertising of tobacco or distilled spirits, as well as slogans of a political, religious or racist nature or for other causes that offend common decency, is prohibited.

c. If requested or required by CONCACAF, teams also agree to affix to one or both sleeves of the shirt tournament patches provided by CONCACAF in accordance with guidelines issued by CONCACAF.

11.5 Footballs

a. CONCACAF will provide the footballs for the CCL.

b. No other footballs may be used in the stadium whether for pre-game training or for the game itself, unless CONCACAF authorizes it in writing in advance.
12 MARKETING RIGHTS AND OBLIGATIONS

Upon entering the CCL, teams agree to the following relating to sponsorship and marketing.

12.1 Participating teams agree to develop and submit to CONCACAF a detailed marketing, communications and advertising plan within a month after qualifying for the tournament.
   a. Plan should include specific ways in which the team plans to promote its participation in the tournament using:
      • Team webpage (at a minimum include CCL logo and link to CCL webpage).
      • Social media (existing platforms and team strategy)
      • Marketing
      • Advertising
      • Ticket promotion
      • Public relations
      • And any other relevant market insights.

12.2 All intellectual property and commercial rights (including television, radio, internet, and merchandise) associated with the CCL and its name and marks are the sole and exclusive property of CONCACAF.

12.3 Teams may not license any media rights for CCL, including television, radio, and internet.

12.4 Participating teams may use the names and marks of the CCL only if preapproved by CONCACAF.

12.5 Under no circumstances whatsoever, may teams utilize CCL names and marks in conjunction with any corporate sponsor, except for the CCL corporate sponsorship bar that will be provided to all teams, and which must be included in all CCL specific game promotion.

12.6 All ticket designs must be pre-approved by CONCACAF and may bear no corporate or partner marks other than those of official CCL sponsors as designated by CONCACAF. The teams must work with CONCACAF to make sure their ticketing systems comply with this requirement and must inform the CONCACAF if there are any potential issues as soon as these are identified.

12.7 Teams may not produce or distribute any merchandise bearing the CCL logo inside or out of its stadium without the permission from CONCACAF.

12.8 CONCACAF reserves the right to control all CONCACAF Champions League specific merchandise sales at each CCL home game. The team (or its designated licensee) will have the sole right to sell event related merchandise and the right to receive 20% of merchandise revenue. Merchandise revenue refers to the gross revenue derived from the sale of programs, novelties and souvenirs relating to the event or the personalities appearing therein sold at stadium facilities during the event, less only:
   • applicable sales and other taxes;
   • duly documented credit card fees;
   • if requested by licensee, costs of bootleg security; provided however, that bootleg security will be at a mutually agreed upon rate

CONCACAF, as the licensor, will have the right to receive 80% of the event specific Merchandise Revenue.
12.9 CONCACAF has the right to produce and distribute programs for each CCL game. Teams may not produce or distribute programs or any other informational or promotional materials to fans.

12.10 Participating teams agree to provide to CONCACAF the right to use the official team marks on a royalty free basis and without restriction as follows:
   a. For the purposes of promoting the event by CCL institutional and media rights holders including television, radio, internet, media.
   b. For use by official CCL sponsors, on a collective basis for the tournament as a whole and round by round with the remaining teams.
   c. For use individually by CONCACAF paired with the opponent’s logo for match day specific ticket sales and tune-in promotions.
   d. On all official CCL licensed merchandise.

12.11 Participating teams agree to provide to CONCACAF the right to use collective and individual player images as follows:
   a. Collective player images (within the scope of an action shot and with a minimum of six players of the same team in the same photo) to promote the tournament by CONCACAF and/or any of the tournament’s official sponsors.
   b. Individual player images for promotion of matches exclusively by CONCACAF and the teams. Such promotional materials, aimed at ticket sales and tune-ins, could include the collective CCL tournament sponsor brick.

12.12 Participating teams will provide to CONCACAF, without unreasonable delay, a high resolution electronic version of the team logo in such format as is requested by CONCACAF.

12.13 Participating teams agree to incorporate the Sponsor Logo Bar on all print game promotional advertising and in any TV broadcast game promotional spots specifically related to the CCL.

12.14 Participating teams agree to provide to CONCACAF, free of charge, the following tickets, suites and parking spaces
   a. Four suites for each game (where available)
   b. A maximum 600 standard category tickets for each game
   c. A maximum of 50 best category of tickets for each game
   d. Parking Spaces - TBD

12.15 Additionally, participating teams agree to make available to CONCACAF up to 500 tickets, of any category, at a discount of 20%, subject to availability, for each game.

12.16 Teams will provide to CONCACAF an allocation of space, of no less than 40,000 square feet, in close proximity to the stadium for the purposes of sponsor displays and activation, without restriction, subject to availability.

12.17 With the exception of permanent static stadium advertising signage not at field level or in camera view, teams shall not be permitted to make use of any signage or media, including stadium screens, public address system, or printed advertisements, or other promotional opportunity, at any CCL game unless with the explicit prior written approval of CONCACAF other than for such safety announcements as may be required by law and in emergency situations.
12.18 Informational messages, including the promotion of upcoming games, may be permitted if such messages do not carry any commercial association and if such messages are expressly approved by CONCACAF.

12.19 Teams must ensure that no promotional materials (e.g. signs, thunder sticks, seat cushions etc.) are handed out to fans entering the stadium and that no promotional materials are allowed to enter the stadium without the approval of CONCACAF.

12.20 Failure to comply with the commercial guidelines and regulations will compromise the commercial viability of the CCL. Therefore, any failure to comply will result in stiff penalties for any guilty party in accordance with these Regulations.

13 MEDIA OPERATIONS AND MEDIA RELATIONS

13.1 Participating teams agree to adhere to any media and broadcast regulations published by CONCACAF in relation to the CCL.

13.2 The teams must facilitate the organization of, and comply with attendance requisites for any pre- or post-game media events, including but not limited to media access to official trainings, pre-game team stadium arrivals, flash zone interviews, post-game mixed zones and post-game press conferences, and team media days in the manner requested and determined by CONCACAF.

13.3 In particular, CONCACAF reserves the right to allow or disallow any members of the media the benefit of access to CCL games at its sole discretion.

13.4 Participating teams will only provide or allow use of such media identification as is provided or approved by CONCACAF to be used by media, broadcast or other personnel. This includes bibs.

13.5 No player, official, member of staff or any other person associated with any team may publicly disparage the CCL in any respect.

13.6 Participating teams agree to implement and assist CONCACAF in applying such media credentialing process as may be required by CONCACAF and as defined by CCL Media Regulations.

14 REFEREES AND MATCH OFFICIALS

14.1 The CONCACAF Referees committee shall appoint all Referees and Assistant Referees for all games. Two Referees and two Assistant Referees shall be appointed for each game.

14.2 The Referee, Assistant Referees and Fourth Official for each game shall:
- Belong to a neutral Member Association unless otherwise previously agreed by the members concerned.
- Be included in the official FIFA list of International Referees and Assistant Referees.
14.3 The match officials must be selected from the current FIFA International lists.

14.4 In the case of force majeure, CONCACAF shall, at its sole discretion, be allowed to replace any match official with an official from any country.

14.5 The CONCACAF Referees Committee decisions shall be final and not subject to appeal.

14.6 After the match, the venue manager will collect the official CONCACAF reports from the Match Commissioner, Referee Assessor and Referee and send them to the CONCACAF General Secretariat no later than 12 hours following the match.

List of reports:
- Match Summary
- Start lists signed by the coaches
- Match Commissioners Report
- Referee Assessors Report
- Referee report
- Incident reports (Match Commissioner, Referee and Referee Assessor)
- VPO report
- Venue managers incident report

Option 1: E-mail to matchreports@concacaf.org

Option 2: Fax to +1-425/696 9626 (e-fax)

Option 3: Fax all matches except those played in Mexico; +1-786-216-7228 or if played in Mexico; +5255/5004 4376

15 INTELLECTUAL PROPERTY RIGHTS

15.1 CONCACAF is the exclusive owner of all intellectual property rights of the competition, including any current or future rights of CONCACAF’s names, logos, brands, music, medals and trophies. Any use of the aforementioned rights requires the prior written approval of CONCACAF, and must comply with any conditions imposed by CONCACAF.

15.2 All rights to the fixture list, as well as the matches in the competition, are the sole and exclusive property of CONCACAF unless expressly granted to another party pursuant to these Regulations. CONCACAF shall have the right to exploit the intellectual property rights as it deems appropriate in its sole discretion.
16  MATTERS NOT MENTIONED IN THIS DOCUMENT

16.1 The CONCACAF Executive Committee will resolve matters not provided for in these Regulations.

16.2 Decisions of the CONCACAF Executive Committee shall be final.

16.3 In the case of any discrepancy in the interpretation of the English, Spanish or French texts of these Regulations, the English text shall be authoritative.
APPENDIX A

ENTRY ALLOCATIONS

The following is the current allocation of teams into the CCL.

Group Stage
One team from each pot below will be drawn into one of the eight groups of three teams as described in Section 2.2.

Pot A
CRC1, PAN1, GUA1, HON1, MEX1, MEX2, USA1, USA2

Pot B
MEX3, MEX4, USA3, USA4, CRC2, HON2, CAN1, SLV1

Pot C:
PAN2, GUA2, SLV2, BLZ1, NCA1, CFU1, CFU2, CFU3